

Modelling the feeding behaviour of a population of grey mouse lemurs via mixed hidden Markov models

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- 1 Data description
- 2 Modelling via HMMs
 - HMM for a single animal
 - HMM for multiple animals
- 3 Current research

Grey mouse lemur

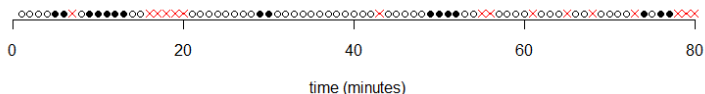


- largest mouse lemur (up to 70 grams)
- lives in Madagascar, mainly in high trees
- night-active
- food: fruits, leaves, insects, ...

Data

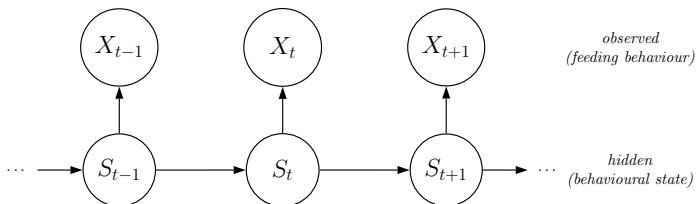
- 16 female & 38 male lemurs
- feeding behaviour observed at 1-minute intervals
 - 0 (not feeding), 1 (feeding), NA (missing/out of sight)
 - time frame: 18 – 23h
 - on at most 7 different days
 - lots of missing data
- available covariates: body mass & gender

Sample:



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Basic HMM structure



- X_t : **State-dependent process**

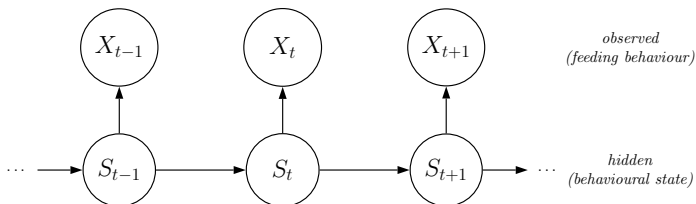
→ 0 (not feeding) or 1 (feeding)

- S_t : **Markov chain**

→ 0/"sated" or 1/"hungry"

→ *special case of a state-space model (with finite state space)*

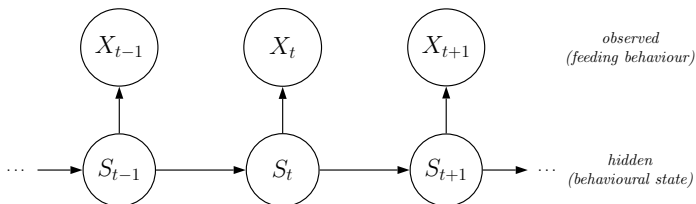
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Model for succession of behavioural states

Transition probabilities are modelled **time-dependently**:

$$\text{logit}(\gamma_{ij}^{(t)}) = \beta_{0,i} + \beta_{1,i}t, \quad i = 1, 2, \quad t = 0, 1, 2, \dots$$

where $\gamma_{ij}^{(t)} = \mathbb{P}(S_{t+1} = j | S_t = i)$

Transition probability matrix (at time t):

$$\Gamma^{(t)} = \begin{pmatrix} \gamma_{11}^{(t)} & \gamma_{12}^{(t)} \\ \gamma_{21}^{(t)} & \gamma_{22}^{(t)} \end{pmatrix}$$

Initial distribution:

$$\delta = (\mathbb{P}(S_t = 1), (\mathbb{P}(S_t = 2)))$$

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Observation model

State-dependent (Bernoulli) distributions:

$$\mathbb{P}(X_t = 1 | S_t = k) = \pi_k$$

$$\mathbb{P}(X_t = 0 | S_t = k) = 1 - \pi_k$$

“hungry” state: π_k relatively large (typically ≈ 0.9)

“sated” state: π_k close to 0

Likelihood

$$\mathcal{L} = \delta \mathbf{P}_{\pi}(x_1) \mathbf{\Gamma}^{(1)} \mathbf{P}_{\pi}(x_2) \mathbf{\Gamma}^{(2)} \cdot \dots \cdot \mathbf{P}_{\pi}(x_{T-1}) \mathbf{\Gamma}^{(T-1)} \mathbf{P}_{\pi}(x_T) \mathbf{1}^t$$

where $\mathbf{P}_{\pi}(x_t) = \text{diag}(\pi_1^{x_t} (1 - \pi_1)^{1-x_t}, \pi_2^{x_t} (1 - \pi_2)^{1-x_t})$
(for missing observations: 2×2 -identity matrix)

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Strategies for dealing with populations in the HMM framework

- parameter set common to all subjects
 - neglects any possible heterogeneity across subjects
- each of the parameters subject-specific
 - enormous number of parameters
 - impedes the possibility of comparing the resulting models
- some parameters common to all subjects, others subject-spec.
 - special case: random effects
 - computationally demanding
- subject-specific covariates
 - requires that suitable covariates are available

Model for multiple animals

Transition probabilities:

$$\text{logit}(\gamma_{ii}^{(t,m)}) = \beta_{0,i} + \beta_{1,i}t + \beta_{2,i}\text{sex}^{(m)} + \beta_{3,i}\text{mass}^{(m)}$$

State-dependent feeding probabilities:

$$\pi_{i,m} \stackrel{iid}{\sim} \text{Beta}(a_i, b_i), \quad m = 1, \dots, M (= 54)$$

Likelihood:

$$\mathcal{L} = \prod_{m=1}^M \int_0^1 \int_0^1 \delta \mathbf{P}_{\pi}(x_{1,m}) \Gamma^{(1,m)} \mathbf{P}_{\pi}(x_{2,m}) \Gamma^{(2,m)} \dots \\ \dots \Gamma^{(T-1,m)} \mathbf{P}_{\pi}(x_{T,m}) \mathbf{1}^t f_1(\pi_1) f_2(\pi_2) d\pi_1 d\pi_2$$

Estimation

- Monte Carlo expectation–maximization
 - E-step requires simulation methods
 - M-step might require numerical optimization
- Numerical likelihood maximization
 - integrals must be approximated numerically

Both methods are computationally demanding!

Results (part I)

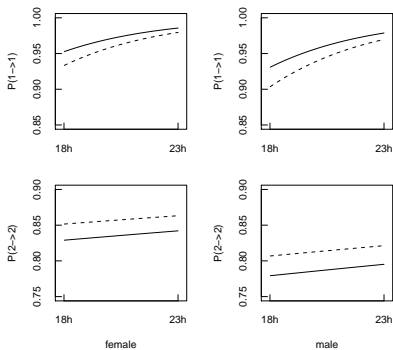


Figure: persistence in behavioural states as function of t
upper plots refer to 'sated' state, lower plots to 'hungry' state
left plots: female lemurs, right plots: male lemurs
solid lines: mass = 59 gr, dashed lines: mass = 33 gr)

Results (part II)

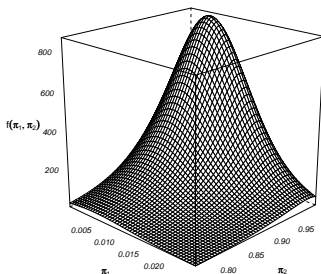


Figure: Fitted joint probability density function of π_1 and π_2 .

- notice the scales \rightarrow much more heterogeneity in π_2 , the probability of eating when in the “hungry” state
- doesn't take into account possible correlation between π_i 's

Related research

- other types of time series
 - continuous and/or multivariate data
 - in particular animal movement paths

